



# Playground

A new Club is being piloted at Bow Elementary School called the **BES STEAM Maker Playground**. We are going to offer our first **7-Week Session on Mondays from November 6, 2017 to December 18, 2017 for 3rd and 4th grade students**. The Club will be from dismissal time to 4pm and in **Ms. West's Classroom (203)** and students can be picked up at the end of the club meeting time in the lower lobby entry area of the school.

Students who participate in the very first weeks of this club will be helping us create an exciting new opportunity for all BES Students! Students will become inventors, creators, leaders, teachers and developers! They will have direct input into what type of resources, materials and tutorials they would like to see made available as the club is grows for all students to learn and create!

**Just some of the learning opportunities we hope to be developing and offering in the early months of the program are:**



[link](#)

**Coding Board Games**



[link](#)

**iOS Creation Apps**



[link](#)

**littleBits**



[link](#)

**ozobot**



[link](#)

**Creative Storytelling**



[link](#)



[link](#)



[link](#)

**Web Design**



[link](#)



[link](#)

... and so much more!



[link](#)



**Cardboard**

[link](#)



[link](#)

**Creative Inventions**

STEAM is an educational approach to learning that uses Science, Technology, Engineering, the Arts and Mathematics as access points for guiding student inquiry, dialogue, and critical thinking. The end results are students who take thoughtful risks, engage in experiential learning, persist in problem-solving, embrace collaboration and work through the creative process. These are the innovators, educators, leaders and learners of the 21st century!



Teachers, Parents, BMS Students, BHS Students & Adults with a **love of learning new things, an inventor's spirit, and a willingness to play** . . . please come volunteer to be a **Maker Mentor** as your schedule permits! Contact [aobrien@bownet.org](mailto:aobrien@bownet.org).